Firstly, it is important that we recognise the restraints that we have, coming into this Assignment. The development of a productivity App would require significant resources in developing the front-end and back-end of the software. The creation of a fully functioning front-end would require resources in coding HTML/CSS, which the team commands a basic understanding of the fundamentals. The use of JavaScript would also be important, considering that our project idea is a web-based application, requiring the use of JavaScript Libraries such as React. Considering that only 1 member has experience using this Library, in conjunction with the time restraint of less than 1 month to work on this Assignment, the team has unanimously agreed to opted out of producing a web-based application, favouring the option of produce a functioning prototype in lieu of this decision.

Additionally, only 1 member is well acquainted in PHP for the back end, proceeding with creating a functional web-application would require a significant amount of work from the two members, rendering in an unfair amount of work distributed.

Designating members as front-end and back-end developers would require them to learn specific languages, libraries, and how to use them to a degree where they can contribute evenly to the development of the project would be unfeasible, as the learning curve far outweighs the time we have.

From out Assignment 2 Project Idea Description, we intend to prototype and develop a mock-up regarding the main features which include:

* Notepad
* Whiteboard
* Calendar
* Sticky Notes
* Roadmaps
* Overview Pages
* Document Uploading
* Channels
* Direct Messaging

We will be ignoring the extra features in this iteration of the development. The omitted items include:

* In-built Media Player
* In-built contact book

Furthermore, the use of Proto.io as our application to implement our features also needs to be addressed. Proto.io is very useful for simple prototyping projects. Where it comes short, is when complex arguments and conditional statements are needed to be implemented. As this prototyping tool does not support the use of if statements and simple logic, it is extremely difficult for use to be able to fully envision our project with Proto.io. However, due to the time constraints, amalgamated with our limited abilities in software development, we have further revised our expectations in the scopes and limits. Functionally, we are still aiming to provide the same experience as if one were using a fully developed application. For instance, for the Sticky Notes function, we intend to provide the user with the experience to type on a note, create a new note and delete an existing note. However, because of not being able to utilize conditional logic, we will cut some of our functions short, in terms of what we can present as well as make compromises regarding the ways we implement some features.